

Kim Ward
Copyright Activity

Part A:

North Carolina Department of Public Instruction:

<http://www.dpi.state.nc.us/copyright1.html>

- Fair use does not apply any longer when the creator of a multimedia project loses control of the project because the project is displayed on the internet.
- Fair use of music is up to 10% of copyrighted music, but no more than 30 seconds.
- Fair use is not applicable when a multimedia project is displayed on an unsecured web site.

Stanford University Libraries, Copyright and Fair Use:

http://fairuse.stanford.edu/Copyright_and_Fair_Use_Overview/chapter0/0-e.html

- Programs broadcast to the general public may be taped, but not taped from cable television companies like Showtime, HBO, The Disney Channel, C-Span and ESPN.
- The tape of a program broadcast to the general public may be shown only during the first ten school days after it is made, and only in a classroom or place of instruction.
- Copies of a taped program may be made, but it must be used according to all other policies regarding the original recording.

Stanford University Libraries, Overview:

http://fairuse.stanford.edu/Copyright_and_Fair_Use_Overview/index.html

- A copyright violation occurs when the text of copyrighted material is selected, copied and pasted into a word processing document then saved to the user's computer.
- Copyright permission is not required for a basic word link from another website's home page.
- Fair use is intended to allow the borrowing of a fraction of copyrighted material not the entire piece of material.

Groton Public Schools

http://groton.k12.ct.us/docs/copyright_condensed.PDF

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Part B:

<http://techservices.doe.k12.ga.us/edtech/downloads/cobbAUP.pdf>

The Cobb County AUP is quite extensive. It requires the student, parent, and teacher to read and sign the AUP. In requiring 3 stakeholders to sign the AUP, the importance of acceptable use is understood clearly. The policy states that all media should support education but comply ethically and legally. All copyrights should be observed and the Cobb County network is not maintained for commercial or political uses. Network use is a privilege and access will be denied if the network is used inappropriately. Network etiquette must be followed with the absence of profanity, illegal activity, and distribution of personal information. No warranties of service are provided and users utilize the network at their own risk. Security is a high priority within the network and sharing secure information is prohibited. Network access can be revoked in the event a user vandalizes the network in harming data or equipment.

Part C:

Objective: Students will identify Fair Use and copyright guidelines.

Materials:

Computer for each student

Teacher computer with projector

Subscription to www.brainpop.com

Subscription to www.quia.com

http://www.cyberbee.com/cb_copyright.swf

<http://www.copyrightkids.org/>

slips of paper

Brainpop Copyright quiz for each student

Activities:

1. Students will review a copy of the Coweta County School System AUP. Teacher and students will discuss how each student and parent signed the form in order for students to use school computers and internet service. Students will discuss what the meaning of Item 3 "Using the school's computer hardware or network for illegal activity such as copying software or violation of copyright laws. "
2. Students will use a pencil and answer the 10 questions on the "Copyright" quiz on www.brainpop.com as a preview to the video. Students and teacher will watch the "Copyright" video on www.brainpop.com. Students may change incorrect answers as they watch the video. After the completion of the video, students and teachers will discuss the answers to each question.
3. The FYI portion of the Brainpop Copyright video has 6 scenarios of copyright infringement and fair use. Students will be divided into teams of 3-4 students per team. Students will play a copyright trivia game. Each team will select a name for their team and have 6 pieces of paper. The teacher will read the scenario and students will decide if it is fair use or copyright infringement. The team will

write their name and answer on a slip of paper and turn the paper in to the teacher. At the end of 6 question the teacher will tally all points for the winning team.

4. Students will individually use the website http://www.cyberbee.com/cb_copyright.swf to investigate copyright and fair use further.
5. Students will answer questions on a scavenger hunt using <http://www.copyrightkids.org/>.
6. Students will participate in an online quiz using www.Quia.com. The teacher will determine if re-teaching is needed based on the results of the quiz.

Classroom Guidelines and Policies:

FAIR

Fair Use should not take away control from the creator.

Always ask permission or use a fraction.

Important to cite your source.

Remember to put yourself in the author's/creator's place.